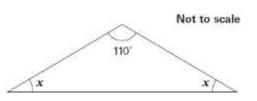
1. Here is an isosceles triangle.



Calculate the size of angle x.

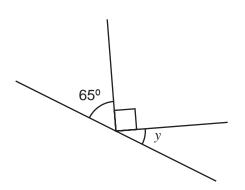
Do **not** use a protractor (angle measurer).



2. Calculate the size of angle y in this diagram.

Do **not** use a protractor (angle measurer).

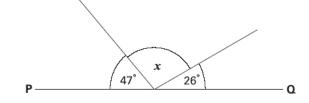




3. PQ is a straight line.

Calculate the size of angle \mathcal{X} .

Do **not** use a protractor (angle measurer).

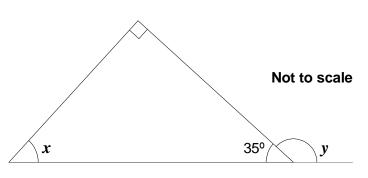


X =

4. Look at this diagram.

Calculate the size of angle x and angle y.

Do **not** use a protractor (angle measurer).

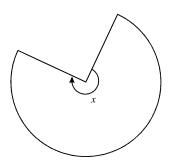


X = Y =

5. This shape is three-quarters of a circle.

How many degrees is **angle** x?

X =

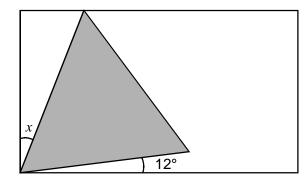


6. Here is an **equilateral triangle** inside a **rectangle**.

Calculate the value of angle x.

Do **not** use a protractor

X=



Not to scale